

Traffic Engineering Section Public Works Department 555 Liberty Street SE, Room 325 Salem, Oregon 97301-3513

Telephone: 503-588-6211 TTY: 503-588-6292

Trip Generation Estimate

Street _____ Bin # _____ TGE # ____ Date Received _____

Applicant Name: Applicant Mailing Address: Location of New Development: (Please provide street address, If unknown, provide approximate address and geographical description/nearest cross streets.) Description and Size of New Development: (e.g., 150 single-family homes, 20,000 sq. ft. office addition, 12-pump gas station, 50-student day care, additional parking, etc.) Description and Size of Existing/Past Development, if any (note whether to remain or be removed): Planning Action Involved, if any: Section 1 (To be completed by applicant.) Telephone: Telep	
(e.g., zone change, subdivision, partition, conditional use, PUD, mobile hor	ne park, etc.) Yes □ No 💢
Section 2 (To be completed by City staff.)	
Proposed Use	Existing Use
Development Quantity:	Development Quantity:
Trip Generation Rate/Equation:	ITE Land Use Code: Trip Generation Rate or Equation:
Average Daily Trips:	Average Daily Trips:
ELNDT Adjustment Factors	ELNDT Adjustment Factors
Trip Length: Linked Trip:	Trip Length: Linked Trip:
TSDC Trips:	TSDC Trips:
Section 3 (To be completed by City staff.)	
Transportation Impact Analysis (TIA)	Transportation Systems Development Charge
Net Increase in Average Daily Trips:	Net Increase in TSDC Trips:
(Proposed use minus existing use.)	(Proposed use minus existing use.)
□ A TIA will be required:	☐ A TSDC will be required. (Fee determined by Development Services.)
☐ Arterial/Collector—1000 Trip/day Threshold	(as assumed by bosologinally conticouty
□ Local Street/Alley—200 Trip/day Threshold	
☐ Other: ☐ A TIA will not be required.	☐ A TSDC will not be required.
7194	
(For additional information, refer to the back of this application,)	
Section 4 (To be	completed by City staff,)
Remarks:	Date:
cc: Chief Development Services Engineer Community Development Building Permit Application	By: